

The Centre for Media, Communication and Information Research (ZeMKI) at the University of Bremen offers – under the condition of job release – a three-year doctoral position to be based in the Lab "Media and Religion" and co-supervised by the Lab "Film, Media Art and Popular Culture **as soon as possible**:

**Doctoral student (f/m/d)  
Remuneration group 13 TV-L  
with 50% of the regular working time  
for a period of three years**

**in the field of "Colonialism in Video Gaming: Audiovisual Histospheres and Communicative Appropriations of Historical Images as Processes of Othering".**

The employment relationship is fixed-term and serves to attain academic advancement as regulated by the act on academic fixed-term contracts, §2 (1) (Wissenschaftszeitvertragsgesetz). Therefore, applicants can only be considered for the position if they still dispose of the relevant qualification periods according to §2 (1) WissZeitVG.

The doctoral student will work on the above-mentioned topic with the lab leaders Prof. Dr. Kerstin Radde-Antweiler and Prof. Dr. Winfried Pauleit. The project is part of the ZeMKI research focus "Audiovisual Cultures and Communicative Appropriations of Historical Images: New Inequalities in Digital Society".

#### **Tasks:**

- Research in the field of colonialism in video gaming under two perspectives:
  - A) media-centred investigation of colonial aesthetics through audio-visual modelling of immersive historical space-time structures (audio-visual histospheres) and/or
  - B) actor-centred communication about colonial historical images from the perspective of communicative figuration with regard to attribution and negotiation processes as well as the appropriation of colonial stereotypes by players.
- Writing a dissertation with a focus on one of the research areas of the participating labs on the topic of "Colonialism in Video Gaming: Audiovisual Histospheres and Communicative Appropriations of Historical Images as Processes of Othering".
- Testing new methodological approaches for combining object-centred media research and actor-centred media research
- Research interest in the analysis of audiovisual cultures and communicative appropriations of historical images as well as in the topic of inequality in digital society.
- Conducting courses in the amount of 2 SCH (semester contact hours per week) in the Communication and Media Studies programmes, participation in the conduct of examinations.

#### **Recruitment requirements:**

- Above-average Master's degree in communication and/or media studies or comparable degree that indicates an aptitude for working on a doctorate in the aforementioned field
- Knowledge of media-aesthetic analysis and/or socio-empirical qualitative methods
- Knowledge in the field of video gaming / game studies
- Interdisciplinary research interest
- Experience with data analysis of social media is desirable

- Good command of English
- Ability to organise and work in a team
- Participation in the ZeMKI doctoral programme

The University of Bremen is committed to increasing the proportion of women in academia and therefore explicitly encourages women to apply. Severely disabled applicants will be given priority if they have essentially the same professional and personal qualifications. Applications from people with a migration background are welcome.

Questions should be addressed to Prof. Dr. Kerstin Radde-Antweiler [radde@uni-bremen.de](mailto:radde@uni-bremen.de) or Prof. Dr. Winfried Pauleit [pauleit@uni-bremen.de](mailto:pauleit@uni-bremen.de).

### Application

Applications should include the following documents:

- A two-page letter of motivation. Page 1 should describe your interests in terms of content and methodology and explain why you believe your profile fits the research focus "Audiovisual Cultures and Communicative Appropriations of Images of History: New Inequalities in Digital Society"
- Curriculum vitae
- A copy of your academic transcripts
- A writing sample (research paper, publication or master's thesis)
- Names of two reviewers who can assess your previous academic expertise

Please send applications with the **reference number A163/21** by **September 9<sup>th</sup>, 2021** to

Universität Bremen  
Prof. Dr. Kerstin Radde-Antweiler  
Bibliothekstr. 1  
28359 Bremen

or as PDF by e-mail (single file) to: [bewerbungen-zemki@uni-bremen.de](mailto:bewerbungen-zemki@uni-bremen.de)

### Further information:

#### Lab "Media and Religion"

The Lab Media and Religion deals with the connection between media and religions and their change. The perspective is twofold: on the one hand, current and historical religious discourses and their authorities are shaped by the media. On the other hand, religious practices are always media practices, and religious identities are always media identities. Thus, actors or groups present, discuss and organise their religious ideas by means of diverse media (books, images, video, virtual worlds, etc.). In this sense, religion is also a mediated phenomenon that needs to be analysed with regard to questions of media communication.

#### Lab "Film, Media Art and Popular Culture"

The Lab "Film, Media Art and Popular Culture" deals with visual and audio-visual media, their aesthetics and history, as well as their change in the context of digitalisation and globalisation. A special focus of the research is on the specific forms and dispositives of film, media art and popular culture, their production, distribution, broadcasting, exhibition, mediation and appropriation, as well as their storage and collection in archives. In addition to media products and media artworks, their aesthetic experience through communal and individual use, as well as the discourses and cultural interactions that flank them, are also examined.

### Centre for Media, Communication and Information Research

As an interdisciplinary research institute at the University of Bremen, the Centre for Media, Communication and Information Research (ZeMKI) deals with questions of media and communication change at the interface of cultural and social sciences on the one hand and technical sciences on the other. The special feature here is the interdisciplinary orientation of the research institute: it involves researchers from film studies and media aesthetics, history, information management, communication and media studies, cultural and religious studies and media education. The ZeMKI carries the research focus "Audiovisual cultures and communicative appropriations of historical images: New Inequalities in Digital Society." The aim of the ZeMKI doctoral programme at the University of Bremen is to provide cooperative and collegial supervision for its doctoral students. Participants must be registered as doctoral students at the University of Bremen and be supervised by professors working at the ZeMKI. The doctoral programme is based on a binding doctoral agreement, separates supervision from peer review and gives doctoral candidates broad opportunities to develop and complete their dissertation projects in a constructive environment.